

International Youth Ultimate Frisbee Tournament

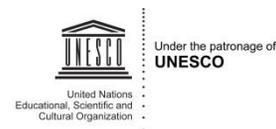
United World Games 2019

Klagenfurt am Wörthersee/Austria

June 20-23, 2019

www.unitedworldgames.com

Hotline: 0043/699 19010545



Regulations Ultimate Frisbee

The United World Games Ultimate Frisbee Tournament will be played according to the official rules of the WFDF Rules of Ultimate: 2017-01-01.

Except for the rules specifically mentioned in the following points:

1. Age Groups and Playing Time

| Category | Deadline | Playing Time | Game Mode |
|-----------|------------|--------------|------------------------------|
| Mixed U20 | 01.01.2000 | 40 mins | 7 vs 7 (3 girls on the line) |
| Mixed U17 | 01.01.2003 | 40 mins | 5 vs 5 (2 girls on the line) |
| Mixed U15 | 01.01.2005 | 20 mins | 5 vs 5 (2 girls on the line) |

Exception Rule

Due to various deadlines in various countries exceptions will be made in accordance with our statutory **exception rule**. As per the rule, a **maximum of 2 players per team** is allowed to exceed the required age **limit by up to 6 months**. These players must be announced to the organizing committee and marked on the corresponding squad list.

2. Squad list & ID checks

For **each participating team a squad list has to be submitted** to the Organizing Committee (via email to office@unitedworldgames.com), which will be checked, signed and handed out to the respective team representatives upon checking in when you arrive in Klagenfurt. The coaches are requested to carry the signed squad list, as well as **player's licences or IDs of all athletes with them to all games**.

Upon request, every player must be able to verify his or her **identity** by showing a valid photo ID card. In case of a suspected violation of deadlines or the use of an ineligible player, squad list and ID have to be checked in coordination with the referee/venue supervisor. A **violation results in an automatic defeat** for the concerned team (0:15).

Generally it is allowed for athletes to play in 2 separate teams, as long as they are not entering the same age division, yet they also have to appear on the respective squad lists of both teams (a player of the U17 tournament may for example also be a member of a team participating in the U20 competition and compete for both teams, provided the tournament schedule allows it).

Should participants enter one and the same division with more than one team, they are forbidden to move players between these teams, athletes may only appear on the squad list of ONE team per division.

3. Tournament Regulations

1. **40 minutes** playing time (with last 5 minute jingle).
2. Time is up after the **5 min jingle** ends, current point is finished.
3. If game is tied then a **Universe point** is played.
4. **Cap +1** after normal playing time.
5. **Hard Cap** 15 points.
6. **Stall count** is 10.
7. **Draw** is not possible
8. **One time-out** per team.
9. No half time.
10. In the U20 7vs7 division it will be played with **3 or 4 girls** on the line.
11. **Mixed Ratio Rule** will be used and must be flipped for before play starts.

4. Game Results and Play Offs

Round robin group phase followed by a **playoff** round.
Then KO rounds of 1/4 finals, semi finals and final.

All other teams will have a placement game to decide the final positions so effectively there is no knock out as all teams play the same amount of games.

After the **round robin** phase, the team with the most wins finishes first, followed by the second most wins and so on.

If there is a tie then points difference will be used to determine placing and if there is still a draw then the result from the direct duel between these 2 teams will decide.

The team finishing 1st will meet the 2nd placed team from the other group in the **playoff** round. The 3rd and 4th placed teams from opposing groups will also meet in the **playoff** round and subsequently the 5th and 6th placed teams meet in the playoffs.

5. Walk Over

A team that fails to present itself on the field without any reported valid reason (decision if valid is made only by the tournament director) is automatically disqualified 0:15 (w.o.). The start of the game will be delayed for 5 minutes.

Please note: A w.o. decision is only possible after consulting the tournament officials.

6. Playing Fields

The tournament will be played on grass fields and football **cleats** are allowed. Shoes with **steel studs are not allowed**.

It is also possible to bring your own food or drinks to the playing fields.

Please keep the fields clean and use the bins provided.

The fields will include **2 end zones** on either side of the **playing field** with a **goal line** and a **brick point 5m** from the goal line. The **end line** will be 12m - 15m behind the goal line.

Smoking is prohibited on all sport facilities!

7. Playing Discs and Team Outfit

Please note: The tournament organizers will only provide the game disc, **please bring your own discs for warming up!**

Teams must play in matching outfits. All teams are advised to bring spare outfits in a different colour (preferably light & dark) in case the colours of the outfits are too similar.

8. Spirit of the Game (SOTG)

Each team will give a SOTG rating for each opponent they play against. The teams will do so by completing the official SOTG sheet after each game and handing these spirit sheets back to the organizers so they can tally up the results. At the end of the tournament each age division will have an overall spirit winner based on the five SOTG criteria:

Rules, Knowledge and Use

Fouls & Body Contact
Fair-mindedness
Positive Attitude and Self Control
Communication

4. Insurance, Disclaimer and Theft

The participants are not insured! It is up to the responsible authorities and coaches of each team that their players and all the participants are insured for the days of the tournament during the United World Games. The organizers do not assume any kind of liability in case of illness, accidents or theft.

With his/her participation the athlete accepts the disclaimer of warranty for any kind of damage. No claims can be asserted against the organizing committee, the event sponsors, the community of Klagenfurt, real owners or their representatives regarding damage or injuries. Every athlete has to make sure, that he/she is fully physically capable of participating without any medical objections.

For all players: Do not leave any valuable things and/or expensive clothing and/or shoes in the locker rooms.

10. Final remark

The organizers of the United World Games are in the understanding that each participant and team leader has read and understood all of the above mentioned regulations.

IMPORTANT: In emergencies and during the night-time the emergency number **144** must be called. Please also note that if an injured athlete has to be transported to the hospital with an ambulance, a coach of the affected team must always go with him/her.